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Lifelong Learning Programme

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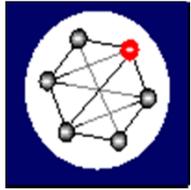
Virtual Laboratory Workshop on Concurrency Control in Databases

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Haaga-Helia University of Applied Sciences

ADBIS 2010, Novi Sad, Serbia, 21-24.9.2010

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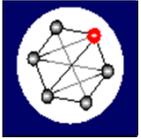
Lifelong Learning Programme

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DBTechNet member since 1997

DBTech EXT member 2009-



Workshop on Concurrency Control in Databases

How ?

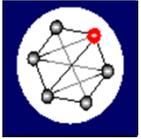
- Using the free **DBTech Virtual Laboratory Workshop** (*available on the DBTechNet portal, <http://dbtech.uom.gr>*)

Why ?

- To provide learners with **hands-on experiments** on the basic concurrency control issues (normally learned from textbooks)
- To provide learners with basic **knowledge and skills necessary in solving typical concurrency related problems** when using a mainstream RDBMS product

What ?

- A **set of 4 laboratories** (*the first one is already available*) with tutorials, review questions, lab instructions, lab tasks, and virtual laboratory environments
- Focusing on the CC implementations in the following **mainstream RDBMS products**: DB2, Oracle, and SQL Server



How? / CC VLW on the DBTechNet Portal

Concurrency Control & Recovery Virtual Laboratory Workshop (CC&R VLW)

DBTechNet ▶ CCVLW101 You are currently using guest access (Login)

Activities Administration Unit categories

Topic outline

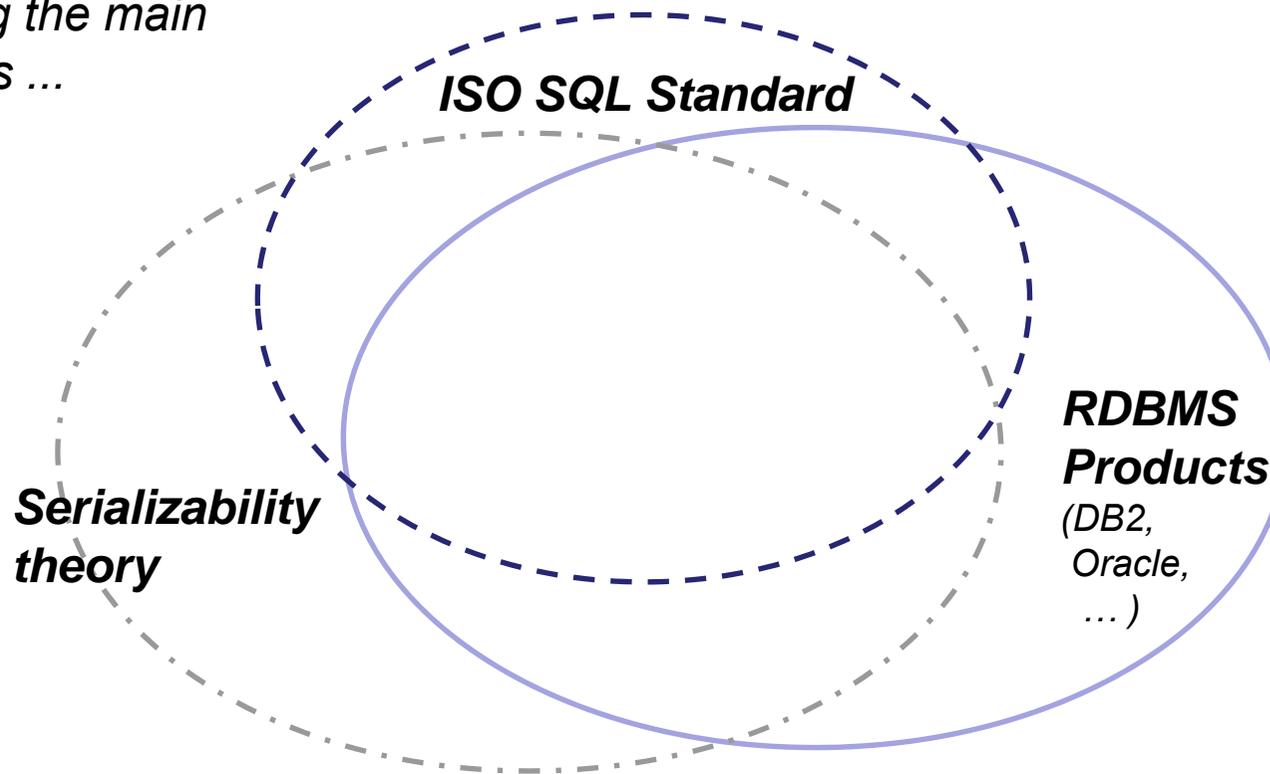
- Concurrency Control Virtual Laboratory Workshops
- News forum
- [Your starting point: CC VLWs RoadMap](#)

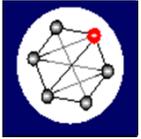
Latest News **Upcoming Events** **Recent Activity**



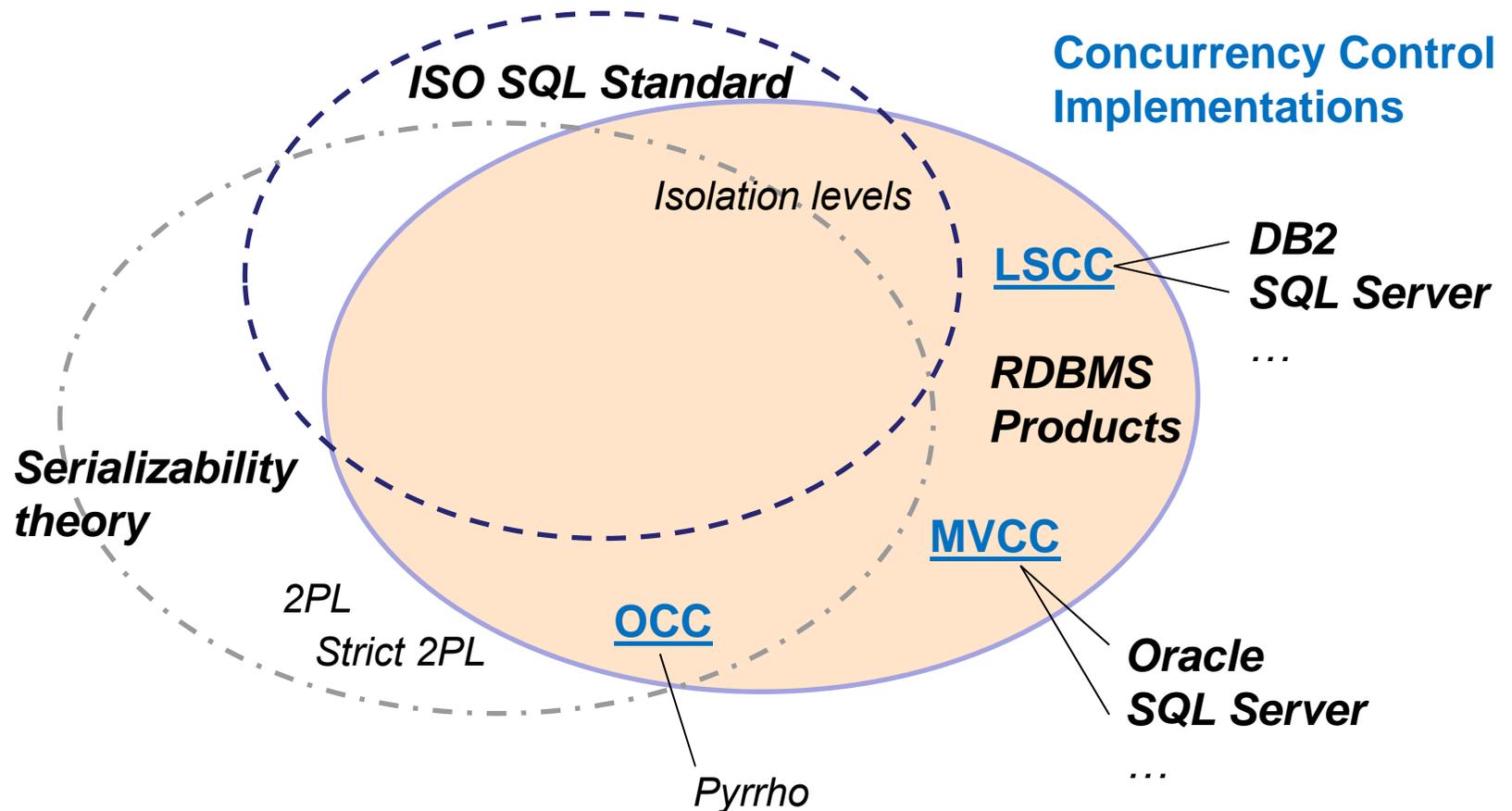
Why? / Transaction Concurrency Coverage

*The workshop starts
with a tutorial for
clarifying the main
concepts ...*

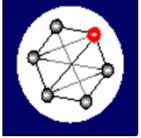




Concurrency Control of Transactions



*Preserving Database Integrity?
Performance?*



CC Implementations in RDBMS Products

Typical concurrency control (CC) implementations in RDBMS products:

Locking Scheme *Concurrency Control (LSCC)*

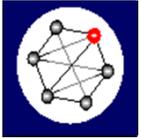
- Locks on multi-granular structures, indexes, schemas
- In a competition situation, the winner depends on current locks
- If a deadlock occurs, the deadlock detector chooses the victim

Multi-Versioning *Concurrency Control (MVCC)*

- In a competition situation, first writer wins

Optimistic *Concurrency Control (OCC)*

- In a competition situation, first one to COMMIT wins



Locking Scheme Concurrency Control (LSCC)

- Sample variants of multi-granular lock compatibility matrices

Lock granules:

database

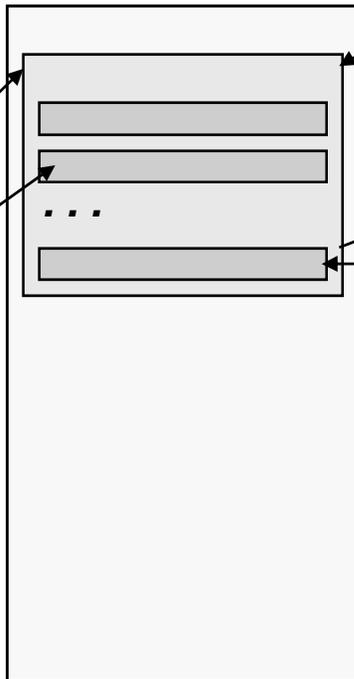
(tablespace)

table

(extent)

page

row



| Lock requested: | Lock already granted to some other process | | | | |
|-----------------|--|-------|-------|-------|------|
| | IS | IX | S | SIX | X |
| IS | grant | grant | grant | grant | wait |
| IX | grant | grant | wait | wait | wait |
| S | grant | wait | grant | wait | wait |
| SIX | grant | wait | wait | wait | wait |
| X | wait | wait | wait | wait | wait |

$$SIX = S + IX$$

1. Intent locks
IS for S on row
IX for X on row

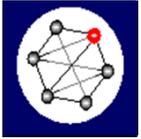
2. Lock on row



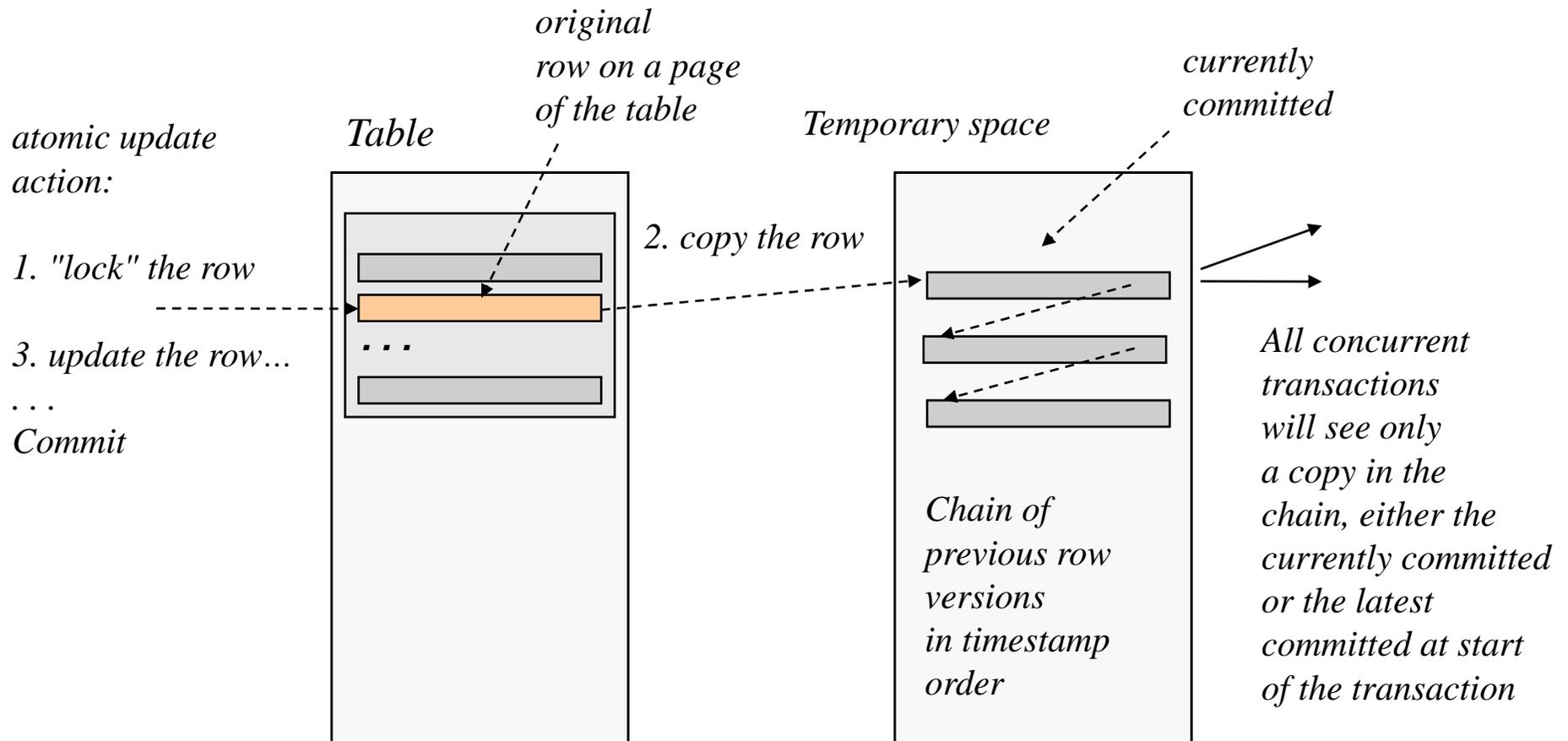
| Lock requested: | Lock already granted to some other process | | | |
|-----------------|--|-------|--------------------|------|
| | none | S | U | X |
| S | grant | grant | grant ³ | wait |
| U | grant | grant | wait | wait |
| X | grant | wait | wait | wait |

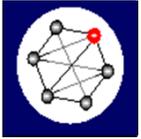
Shared locks (S) allow reading.
eXclusive locks (X) allow writing and are kept up to end of transaction eliminating lost updates.

Other locks on index ranges, schemas

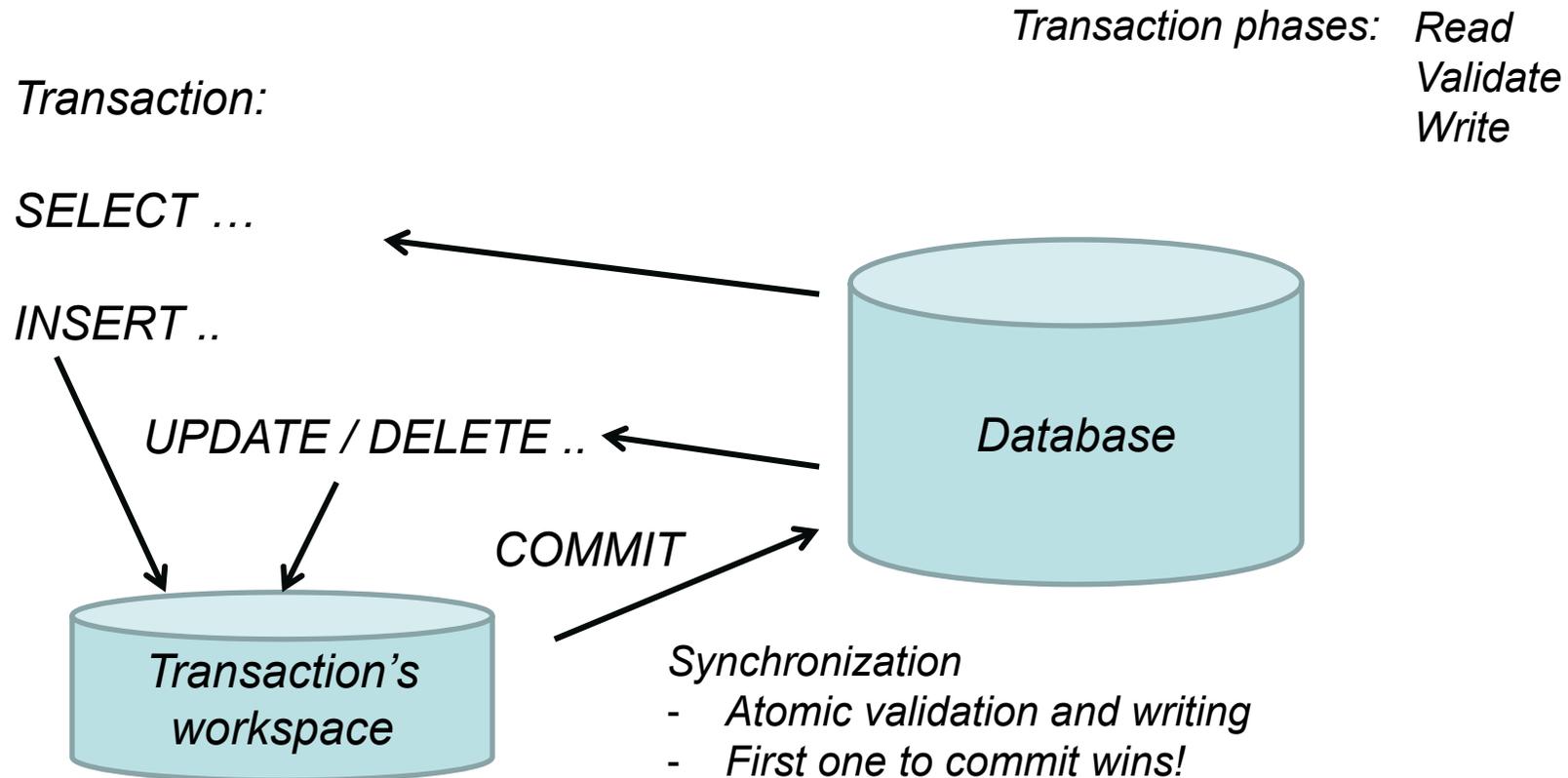


Multi-Versioning Concurrency Control (MVCC)



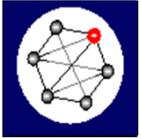


Optimistic Concurrency Control (OCC)



ROLLBACK ?
≈ just forget the workspace!

*Server-side OCC provides strict isolation,
but it has not been implemented in any
commercial mainstream RDBMS product !*



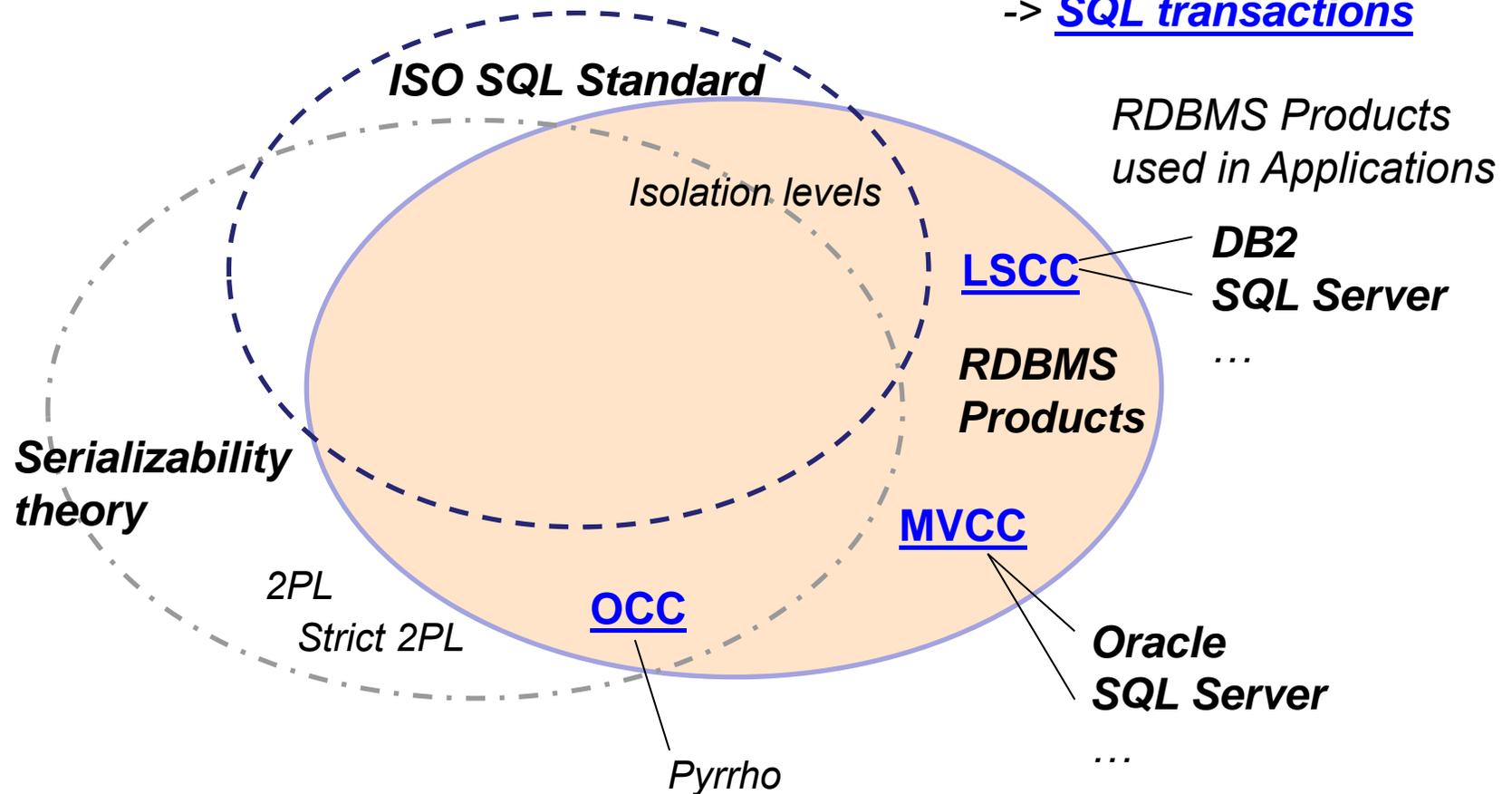
Concurrency Control and **Context of Transactions**

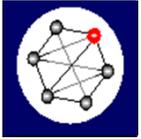
*Stand-alone SQL transactions
comprise basic knowledge & skills, but ...*

Real world **Business Transactions**
run in Applications

-> **User Transactions**

-> **SQL transactions**

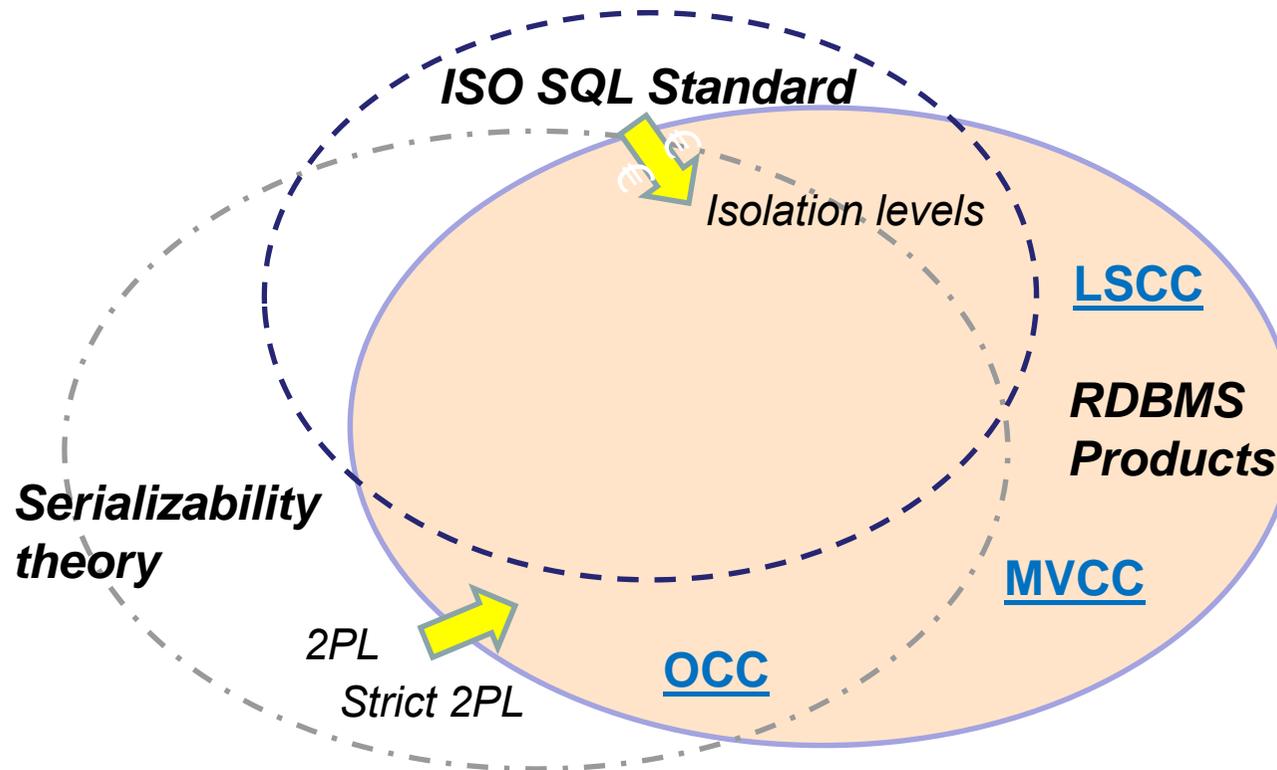


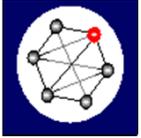


Patterns and Best Practices ?

Software Engineering View:

By studying applications we can find generic patterns of user transactions and best practices for application development for the industry





What ? / Concurrency Control Labs

DBTech EXT Concurrency Labs (CC Labs 1 - 4)

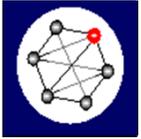
CC Lab 1: Isolation Levels and Concurrency Technologies

Tutorial on SQL Concurrency Technologies

- Introducing the basic concurrency concepts and problems
- Introducing the concurrency services and problems of the mainstream RDBMS products used by the industry

Hands-on Lab (*also suitable for self-study*)

- Executing SQL scripts (in DB2, Oracle, SQL Server, Pyrrho) to
 - Create the sample database to be used in the lab
 - Study basics of transaction isolation levels and study how the DBMS behaves when different kinds of concurrency conflicts occur
 - Study differences between concurrency control implementations in RDBMS products



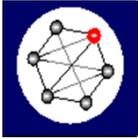
Concurrency Control Labs

(Under construction...)

CC Lab 2: Multiuser Environment with TPC-A Transactions

Hands-on Lab

- Using DBTechNet software (written in Java) that makes it possible to observe and study
 - Concurrency conflicts, problems, and performance issues
 - Differences between RDBMS products (accessed via JDBC)
 - Transaction isolation levels
 - Client-Side SQL vs. Stored Procedures
 - etc.
- Uses TPC-A Benchmark Database with sample data
- Two different lab implementations
 - **TPCA Lab**: Multiple concurrent learners execute single threads
 - **TPCA 2.1 Lab**: Single learner executes multiple concurrent threads



CC Lab 2: TPCA Lab

TR Client - SQL Server 2005 <server> [jdbc:microsoft:sqlserver://rolle:1433]

File Data Source Help

TEST PARAMETERS FOR TPCA_transaction

Number of transactions

Number of transactions in a test run:

Number of test runs :

Connections

Open and close a connection for every transaction

Concurrency control

Isolation level

Read Committed Repeatable Read

Locking

Lock the selected rows: Vendor-specific select for upd...

Serialization failure handling

Maximum number of transaction restarts:

Debug

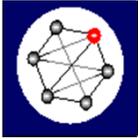
Print debug messages Test using a single hot s...

TEST RESULTS

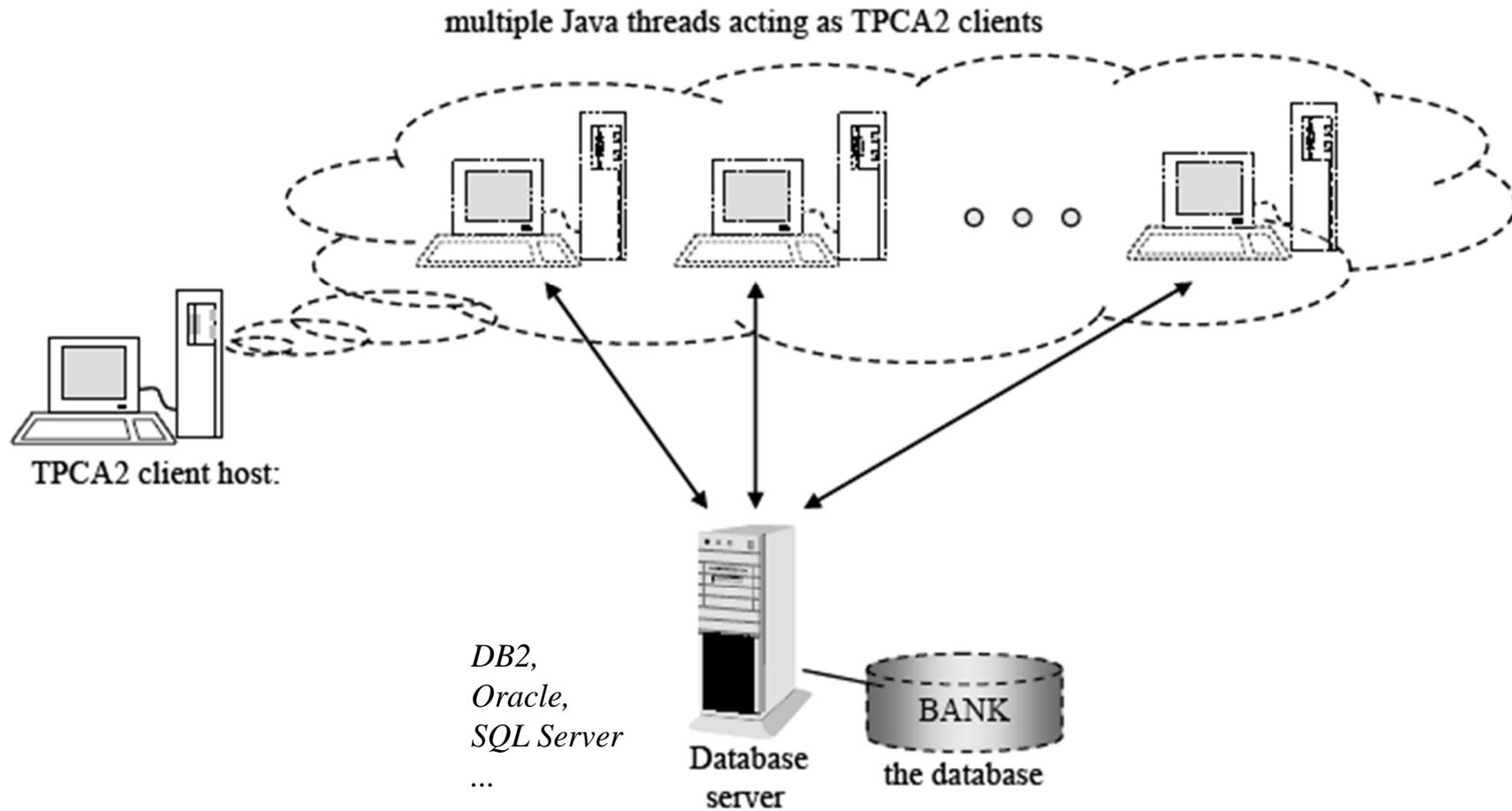
Current test

| Transactions | First | Second | Third |
|--------------------------|-------|--------|-------|
| Committed: | | | |
| Failed: | | | |
| Restarted transactions: | | | |
| Total of restarts: | | | |
| First connect time: | | | |
| Execution time (seconds) | | | |
| Total: | | | |
| Average: | | | |
| TPS: | | | |

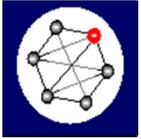
Previous tests



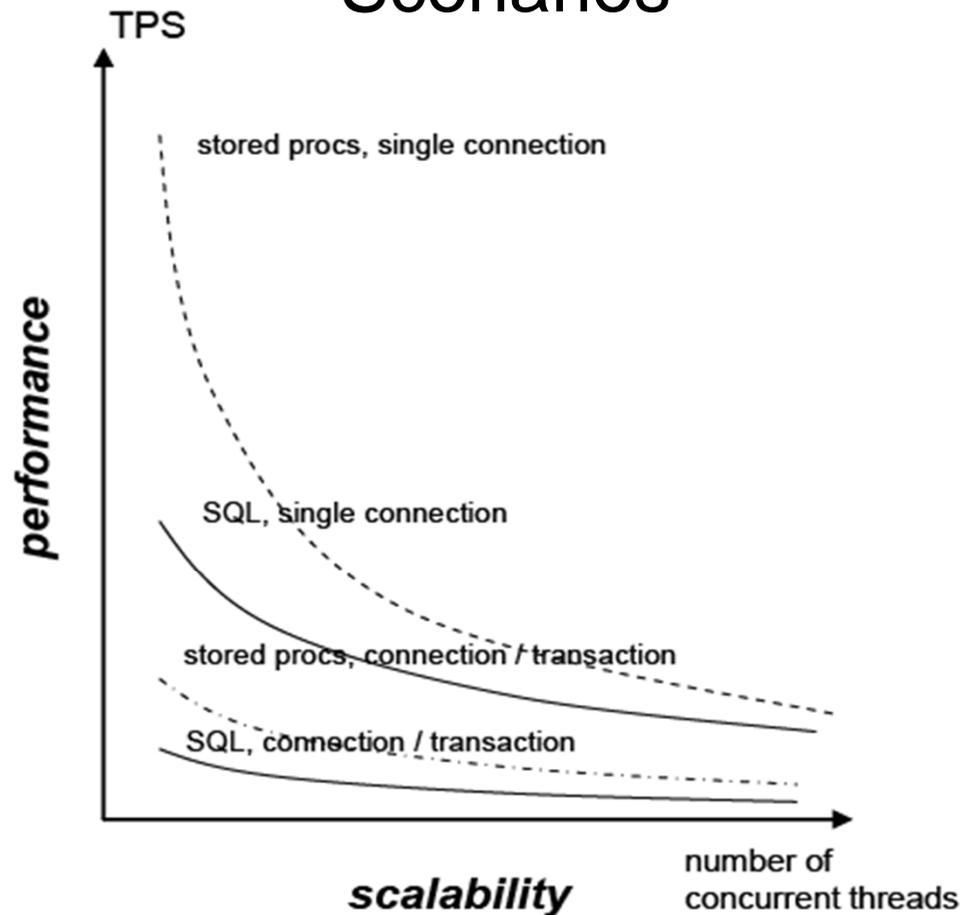
CC Lab 2: TPCA 2.1



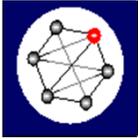
TPCA2 client host using multithreading for client connections



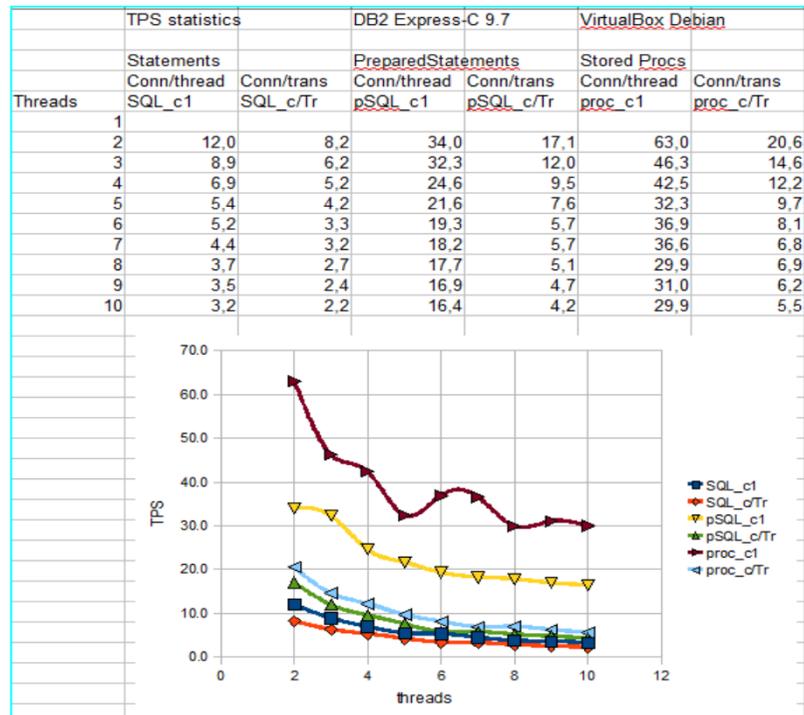
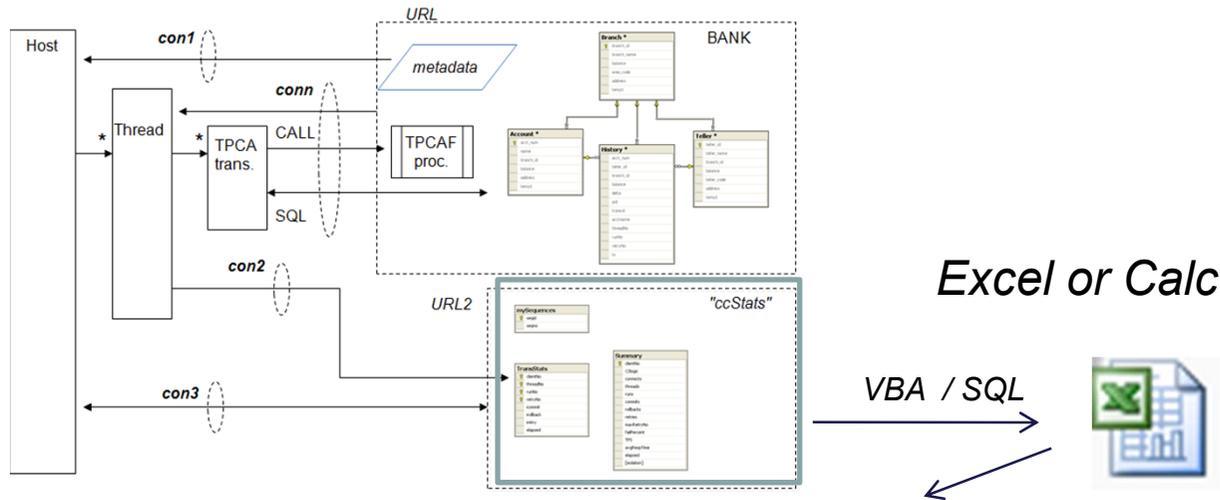
CC Lab 2: Expected Performance/Scalability Scenarios

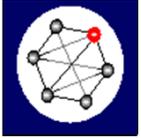


Hypothetical Performance/Scalability scenarios of some DBMS on depending on number of concurrent TPCA transactions (and threads)



CC Lab 2: Analyzing the Results





Concurrency Control Labs

(Under construction...)

CC Lab 3: Data Access Patterns and RVV Discipline

Tutorial

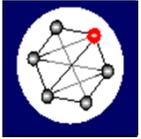
- Data Access in Modern Application Architectures
- Approaches, services and programming technologies for **row version control** in DB2, Oracle, and SQL Server environment

Lab

- Row Version Verifying (RVV) Data Access Discipline for avoiding Blind Overwriting of Data

CC Lab 4: Distributed Transactions

- *To be developed in the future...*



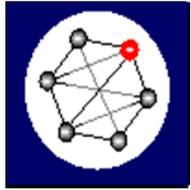
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Thank you for your attention!